



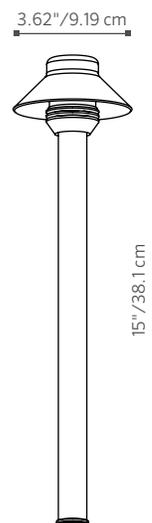
The SP, milled from extra-heavy gauge copper and solid brass, is designed for minimalist themes or compact spaces, where larger path lights just won't work. But don't let its size fool you - the beam spread of the SP provides maximum projection with minimum glare.

SP: Path Light



Visual Transparency

This graceful micro luminaire is equally at home in lush perennial borders and sparse succulent themes. The small scale of the SP allows you to introduce low level, unobtrusive illumination which complements any garden style.





SP: Path Light

FACTORY INSTALLED OPTIONS: Order 1 + 2 + 3 + 4

Step	Description	Code
1	FIXTURE	SP
2	LAMP	10, 15 (10,000 Hr Xenon), 20 (5,000 Hr Xenon), 10H, 20H (2,000 Hr Xenon)
3	RISER OPTIONS	8R, 12R, 18R, 24R, 36R
4	FINISH	CU, NP, WG, FW, AL, BZ, DG, WI, VF, SB, FB

EXAMPLE: SP-20-12R-CU = SP - 20W Xenon Lamp - 12" Riser -Copper Finish

FIELD INSTALLED OPTIONS: Order Individually

Mounts				
Super Slot Spike (753900) 2" x 10" Included ▶		Super Slot Spike	Long Slot Spike	Super J-Box XX**
Long Slot Spike (250015840000) 2.5" x 10"				Post Mount XX**
SuperJ-Box (SJ-XX**) 2.5" x 12"				
Post Mount (PM-XX**) 2.5" x 13"				

EXAMPLE: SJ-BS = Super J-Box - Natural Brass Finish

PHOTOMETRICS:

Spacing for minimum footcandle illumination on level ground.	Circular light pattern	Footcandles:		
	14'	DISTANCE	PF-10	PF-20
	12'	2'	1.7	2.6
	10'	4'	.31	.57
	8'	6'	.10	.13
	6'	8'	.04	.05
	4'	10'	.02	.03
	2'	12'	.01	.02
		14'	0	.01

For conversion to lumens: Multiply footcandles x 10. See FX glossary for a full description of fc and lumens.

METALS

	CU = Copper
	NP = Nickel Plate*

POWDER COAT

	WG = White Gloss
	FW = Flat White
	AL = Almond
	BZ = Bronze Metallic
	DG = Desert Granite
	WI = Weathered Iron
	VF = Verde Speckle
	SB = Sedona Brown
	FB = Flat Black

The SP includes choice of lamp, riser size, finish, and a Super Slot Spike.

Note: Only the copper portions of the path lights are powder coated. The brass pieces remain natural.

* May require longer lead time

** Denotes finish code

