



COFFEE CREEK



PRAIRIE



RIVER



SANDSTONE



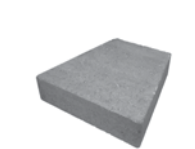
SIERRA



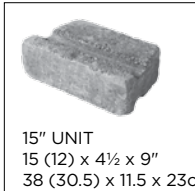
FIELDSTONE



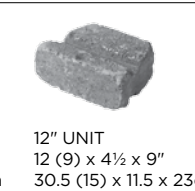
CORNER  
4½" x 9" x 12"  
11 x 23 x 30cm



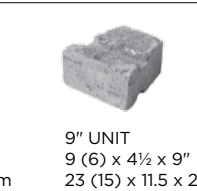
COPING UNIT  
12 (9) x 3 x 12"  
30.5 (23) x 7.5 x 30.5cm



15" UNIT  
15 (12) x 4½" x 9"  
38 (30.5) x 11.5 x 23cm



12" UNIT  
12 (9) x 4½" x 9"  
30.5 (15) x 11.5 x 23cm



9" UNIT  
9 (6) x 4½" x 9"  
23 (15) x 11.5 x 23cm

Individual units cannot be sold separately

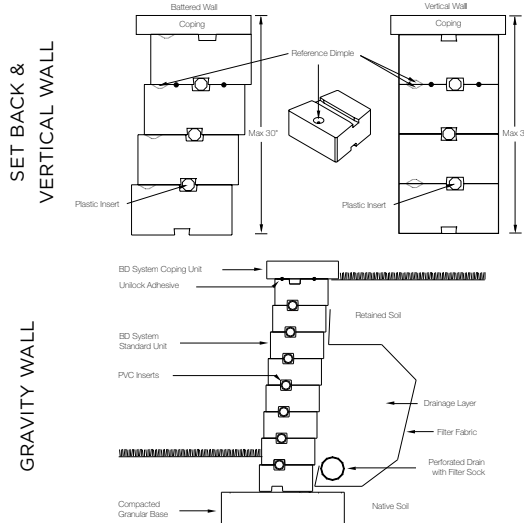
Wall Bundle



Stones & Bundling	Face Feet Per		Linear Feet Per		Units Per		Per Bundle		Lbs Per	
	Bundle	Unit	Bundle	Unit	Bundle	Face Feet	Layers	Sections	Unit	Bundle
Elkhorn Manufacturing										
Coping Unit	24.00	0.250	96.00	1.000	96	4.00	8	4	32	3,039
Corner Unit	30.89	0.386	82.40	1.030	80	2.59	5	4	39	3,150
Wall Bundle	33.75	-	90.00	-	90	-	6	5	-	2,867
15" Unit	14.07	0.469	37.38	1.246	30	2.13	-	-	44	-
12" Unit	11.25	0.375	30.00	1.000	30	2.67	-	-	34	-
9" Unit	8.43	0.281	22.62	0.754	30	3.56	-	-	24	-

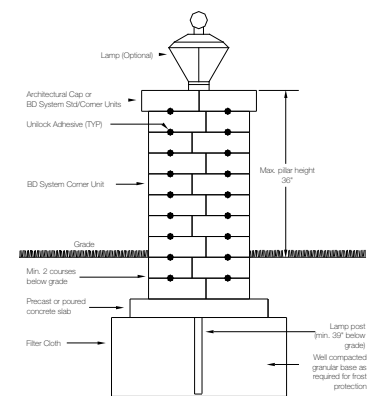
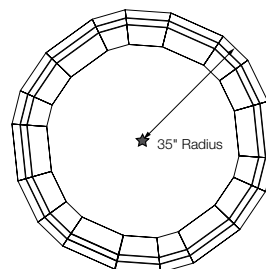
Notes: Structural retaining walls greater than 2' high require professional engineering. Connector units provided with every bundle upon request. Use plastic connectors on set-back walls. Wall Bundle includes 32 End Units per bundle - Not sold separately. LedgeStone™, Olde Quarry Coping, Brussels Block™ XL, Brussels Fullnose™ or 6" x 12" Fullnose complement as a possible coping. All measurements are nominal. Contact Unilock for more information.

Internal Use Only. OQY CH



**Maximum height for vertical Installation:**  
**27-31.5"**  
(Under optimum conditions)

Quarry Wall has a set back of ¼" per course.



Cross sections are examples and must not be used for construction.

## OLDE QUARRY RADIUS CHART

Radius achieved using only the tapered units from a "random bundle"							
Radius (inches)	35"	27"	35"	47"	32"	37"	42"
Unit sequence	9", 12", 15"	only 9" units	only 12" units	only 15" units	9", 12" etc.	9", 15" etc.	12", 15" etc.
	uses all units in bundle	Note: These sequences will have left over units. Plan to use the left over units in other parts of the project.					